Identify Each Student Learning Outcome and Measurement Tool(s)	Identify Identify Benchmark	Total Number of Students Observed	Total Number of Students Meeting Expectation	Assessment Results: Percentage of Students Meeting Expectation	Assessment Results: Does not meet expectation Meets expectation Exceeds expectation Insufficient
SLO 1: Demonst principle function	-		estic and globa	al environment	data ts within the
End of Program Exam (direct)	70% of students will correctly answer 70% or more of the multiple- choice questions.	3	2	67%	Does not meet
End of Program Survey (indirect)	On the survey, at least 80% of all graduating students will indicate "agree" or higher in achieving each of the program student learning outcomes.	5	4	80%	Met
SLO2 Analyze sport-related business problems and devise solutions using critical thinking, decision - making processes and					

Student Learning Outcomes Matrix - Academic Year 2020 - 2021

1					1
decision					
support tools					
Internship	70% of	16	12	75%	Met
Employer	students				
Evaluation	will achieve				
Form	"above				
гопп	average" or				
(1)	higher on				
(direct)	the				
	employer				
	evaluation				
	form				
End of Program	On the	5	5	100%	Met
Survey	survey, at				
(indirect)	least 80%				
	of all				
	graduating				
	students				
	will indicate				
	"agree" or				
	higher in				
	achieving				
	each of the				
	program				
	student				
	learning				
	outcomes.				
SLO 3					
Formulate					
solutions to					
current sport					
issues					
incorporating					
the major					
functional areas					
of business and					
sport					
management					
0	750/	20	15	750/	Mat
Capstone	75% of	20	13	75%	Met
Project (direct)	students will achieve				
	"good" or				
	higher on				
	the capstone				
	rubric.				

E. 1. CD	On the sector	5	5	100%	Met
End of Program	On the exit	5	3	100%0	wiet
Survey	survey, at least 80% of				
(indirect)	all				
	graduating students will				
	indicate				
	"agree" or				
	higher in				
	achieving				
	each of the				
	program				
	student				
	learning				
	outcomes.				
SLO 4					
Incorporate					
technology,					
software and					
information					
systems into					
sport operations					
Internship	75% of	16	12	75%	Met
Evaluation	students				
Form (direct)	will				
	achieve				
	"above				
	average" or				
	higher on				
	the				
	employer				
	final				
	evaluation.				
	On the exit	5	5	100%	Met
	survey, at				
End of Program	least 80% of				
Survey	all				
(indirect)	graduating				
	students will				
	indicate				
	"agree" or				
	higher in				
	achieving				
	each of the				
	program				
	student				
	learning				
	outcomes.				

SLO 5 Examine					
comprehensive sport management issues, communicate					
findings and solutions					
Capstone Project (direct)	70% of students will achieve "good" or higher on the capstone rubric	20	20	100%	Met
End of Program Survey (indirect)	On the exit survey, at least 80% of all graduating students will indicate "agree" or higher in achieving each of the program student learning outcomes.	5	5	100%	Met
SLO 6 Examine the sport management environment in relation to current economic, legal and social standards					
Capstone Project (direct)	70% of students will achieve "good" or higher on the capstone rubric	20	20	100%	Met

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End of Program Survey (indirect)	On the exit survey, at least 80% of all graduating students will indicate "agree" or higher in achieving each of the program learning outcomes.	5	5	100%	Met
SLO 7 Analyze the role of ethics, industry standards and legalities in the sport management process					
Capstone Project (direct)	70% of students will achieve "good" or higher on the capstone rubric	20	20	100%	Met
End of Program Survey (indirect)	On the exit survey, at least 80% of all graduating students will indicate "agree" or higher in achieving each of the program student learning outcomes.	5	4	80%	Met